

WESTERVILLE PARKS AND RECREATION DEPARTMENT
2024 HIGH SCHOOL BASKETBALL LEAGUE RULES

Waiver of Rules

Experience has proven that it is impossible to anticipate all problems, which may arise when rules are formulated and adopted. Therefore, the Westerville Parks and Recreation Department reserves the right to waive any rules governing play in any league under the jurisdiction when, in its judgment, the application of said rules will result in gross unfairness or unreasonable hardship.

RULE 1 USE OF CITY FACILITIES AND EQUIPMENT

Section 1 There is to be absolutely NO SMOKING in the building. No food or beverages allowed in the gym at any time.

Section 2 No intoxicating beverages are allowed in any building or upon grounds surrounding the building.

Section 3 No one is allowed on the gymnasium floor in street shoes. All uniforms distributed may not be altered in any way, including cutting of sleeves.

Section 4 There is to be NO "warming up" in the halls, restrooms, or locker rooms of the recreation center. A forfeit may be called.

Section 5 **There will be NO dunking during practice sessions.**
PENALTY: Technical foul to start the game.

PENALTY: An individual or team found in violation of the above sections of Rule 1 may be subject to suspension from the ensuing game. An individual or team who persists in such violations may be given a two week or permanent suspension.

PLEASE NOTE:

1. Limited seating will be available in the Community Center gyms.
2. The League Supervisors and officials have charge not only of the program but also of the building. They may have occasion to speak to team managers or players. Please respect their request.
3. Community Center doors lock at 9:00 p.m. Those playing the late game please remind all players and fans to arrive prior to this.

4. This is a **recreational** basketball program, designed for the enjoyment and exercise of the participants. Individuals who cannot respect the supervisors, officials or building and compete within the rules and spirit of the league will not be tolerated.

RULE 2 AGE REQUIREMENTS

Section 1 High School Leagues: Players must be in High School. Members of High School Basketball teams are not eligible.

Section 2 Coaches must be 21.

RULE 3 ROSTERS

Section 1 **A final roster must be submitted to the Recreation Office by the second game of the season. No players can be added to the roster after the second game.**

Section 2 A roster may not contain more than 10 names.

Section 3 Changes in the roster can be made prior to the deadline by contacting the league administrator.

Section 4 A player can be a member of only one team in the same league. Anyone playing on more than one team will cause that team to forfeit its game.

Section 5 The signing of a roster form by a manager is regarded by the Parks and Recreation Department as an acknowledgment by the signer that the players on said roster meet all qualifications and regulations to participate in said league.

RULE 4 GAME RULES AND REGULATIONS

Ohio High School rules will apply, with the exceptions noted below:

Section 1 **Games will comprise of two 18-minute halves, with the clock running except for the last two minutes of each half. (When up by 20, it will be a continuous running clock)**

Section 2 ***NEW to 2024*** Teams will no longer earn a “one and one” opportunity once the opponent has tallied 7 fouls in a half. Teams will earn the opportunity to shoot two free throws once the opponent has tallied 10 fouls in a half.

Section 3 Teams must have 4 players to start the game, any number to finish.

Section 4 There will be a three-minute halftime period. All timeouts will be 30 seconds. The clock will stop during timeouts. Teams have two per half (Timeouts do not carry over).

Section 5 Dunking is permitted during the game. But **NO HANGING ON THE RIM.**

Section 6 In case of a tie, there will be an overtime period of 2 minutes, clock stopped time, followed by a second overtime period at two (2) minutes. If still tied, go to sudden death. One timeout will be awarded in each overtime period, with no carry overs. In sudden death, the team that scores the first two points will be declared the winner. The points do not have to be consecutive nor does the team have to win by two points. Sudden death will begin with a jump ball.

RULE 5 **SUBSTITUTES**

Section 1 All substitutes must report to the scorer’s table before entering the game.

Section 2 Substitution can be made only when the ball is dead. **PENALTY:** One technical foul.

RULE 6

Section 1 Any player, manager, or backer causing directly or indirectly any attack upon the person of a game official or threatening an official with bodily harm, by word or act, at any time, may subject himself to permanent suspension from all activities conducted by the Parks Recreation Department. An official’s written report shall describe such offenses. These acts would include but are not limited to the following: bumping, pushing or grabbing an official; swinging at an official; striking an official; throwing a ball or any object at an official (no contact is necessary); or if physical restraint is required to keep a player from attacking an official.

Section 2 _____ Officials shall eject from the game any player or manager guilty of foul or obscene language, profane language, or abusive language. The official shall report to the Recreation Department such players or managers. Such language need not be "aimed at" an official to draw the suspension. It is not to be used, it is not part of any sports event.

Section 3 _____ A player or coach ejected from a game for unsportsmanlike conduct will be suspended from Parks and Recreation Department athletic programs for a minimal period of one week; and, depending upon the severity of the act or acts, an indefinite suspension period may be enforced.

Section 4 _____ Any player, coach, manager, or team fan involved in any unsportsmanlike conduct, including fighting with the opposing team manager, player (or players) or fans, which occurs, before, during or after a game and which is detrimental and/or degrading to the Parks and Recreation Department program will be suspended for one week and may be suspended indefinitely from all further participation in the program.

Section 5 _____ A second or subsequent expulsion from a game during the season will result in an indefinite suspension from all Department sponsored programs.

RULE 7 _____ SCHEDULING/PRACTICING

Section 1 _____ **There is no grace period.** Games will start promptly as printed on the schedule Game times will be every 55 minutes.

Section 2 _____ Postponements

A. Any game or games canceled due to conflicts with the school's activities or weather emergencies will be rescheduled by the League Supervisor.

NOTE: Any time the schools in Westerville are closed due to snow or other weather emergencies, there will be no practices. Teams may call the Sportsline (901-6888) for a recorded message regarding practice postponements after 4:00 p.m. daily. For updates on Community Center games, a decision will be made at 4:00 p.m.

B. Rescheduled games may not necessarily fall on the regular season game night.

Section 3 _____ Weekly practices are subject to availability based on court availability within the Community Center. Teams are not guaranteed a practice time. Please have your coach call weekly to set up a time.

RULE 9 PLAYING TIME

Section 1 All players present must play in each half of the game. **Please remember this is a recreational league and all players paid to participate.** Any player not on the roster or that has not paid is subject to a team forfeit.

RULE 10 DETERMINING THE LEAGUE WINNER

Section 1 League winners will be determined by overall record based on a 5-game schedule.

Section 2 Ties will be broken by the following step by step procedure:

Step 1: Two (2) Teams Tied: Best head to head record. If 2 games are played and split, then point difference will decide. (A loss by forfeit to a team involved in a tie will automatically eliminate a team from tie.)

Step 2: Three (3) Teams Tied: a) decided on best record percentage wise of all teams tied; b) if ties still exist between three or more teams, then point difference between teams still tied will decide; (SEE NOTE) c) when two (2) teams still remain tied, revert to Step 1 before proceeding to Step 3.

NOTE: POINT DIFFERENTIAL WILL ONLY BE USED TO ADVANCE ONE TEAM OUT OF A TIE. YOU MUST REVERT BACK TO STEP 1 BEFORE PROCEEDING.

Step 3: Average offensive points scored of teams tied.

Step 4: Average offensive points scored per game of teams tied for all 10 games played (wins by forfeit excluded from average).

Step 5: Revert to Step 1 if ties still exist.

RULE 11 TOURNAMENTS

Section 1 The League Supervisor will draw up the tournament schedule based on team standings at the conclusion of the league. All teams make the tournament. Teams will be seeded on their regular season record. To be eligible for the tournaments, players must participate in at least three (3) league games.

