

**WESTERVILLE PARKS AND RECREATION DEPARTMENT**  
**2019 BASKETBALL LEAGUE RULES**

**Waiver of Rules**

Experience has proven that it is impossible to anticipate all problems, which may arise when rules are formulated and adopted. Therefore, the Westerville Parks and Recreation Department reserves the right to waive any rules governing play in any league under the jurisdiction when, in its judgment, the application of said rule will result in gross unfairness or unreasonable hardship.

**RULE 1**      **USE OF CITY FACILITIES AND EQUIPMENT**

Section 1      There is to be absolutely NO SMOKING in the building. No food or beverages allowed in the gymnasium.

Section 2      No intoxicating beverages are allowed in any building or upon the grounds surrounding the building.

Section 3      No one is allowed on the gymnasium floor in street shoes.

Section 4      There is to be NO "warming up" in the halls or restrooms or the recreation center. A forfeit may be called.

Section 5      **There will be NO dunking during practice sessions.**

PENALTY: Technical foul to start the game.

PENALTY: An individual or team found in violation of the above sections of RULE 1 may be subject to suspension from the ensuing game. An individual or who persists in such violations may be given two-week or permanent suspension.

Section 6      No one will be permitted to use the Recreation Center phone. Pay phones are located in the lobby.

Section 7      **There is limited seating in the gym. Managers are responsible for their spectators.** The city will have rosters at the checkpoint desk. Please have your players check in there. Also spectators need to let checkpoint staff know as well.

PLEASE NOTE:

1. The league supervisors and officials have charge not only of the program but also of the building. They may have occasion to speak to team managers or players. Please respect their requests.
2. This is a **recreational** basketball program, designed for the enjoyment and exercise of the participants. Individuals who cannot respect the supervisors, officials or building and compete within the rules and spirit of the league will not be tolerated.

## **RULE 2      **PLAYER ELIGIBILITY****

Section 1      Resident manager must live or work full-time in the Westerville City Limits or have a spouse that works full-time within the City Limits. If the manager does not work, live, or have a spouse that works full-time within the city limits that manager is considered a nonresident. Resident teams have priority registration over non-resident teams.

Section 2      Full-time Otterbein students residing in the School District during the school year Are eligible.

Section 3      **An individual may play in a maximum of two Westerville Parks and Recreation Department basketball leagues.**

PENALTY: A team would have to forfeit all games in which an ineligible player participated. The League Supervisor will rule on eligibility following a properly filed protest.

## **RULE 3      **AGE REQUIREMENTS****

Section 1      Open Leagues: Anyone 18 years of age or a high-school graduate.

## **RULE 4      **FEES, ROSTERS, AND REGISTRATION****

Section 1      The entry fee must be accompanied by a completed roster form.

Section 2      **A final roster must be submitted to the Recreation Office by the fifth game of the season. No players can be added to the roster after the fifth game.**

Section 3      **A roster may not contain more than 12 names.**

Section 4      Changes in the roster can be made prior to the deadline by visiting the Recreation Office. Each team will be allowed 4 changes to their roster each session.

Section 5      A player can be a member of only one team in the same league. To transfer to another team, a player must have the consent of at least 2/3 of the managers in the league.

Section 6      The signing of a roster form by a manager is regarded by the Parks and Recreation Department as an acknowledgment by the signer that the players on said roster meet all qualifications and regulations to participate in said league.

## **RULE 5      GAME RULES AND REGULATIONS**

Ohio High School rule will apply, with the exceptions noted below:

Section 1      **League play will be 18 minute half's, with the clock running except for the last Two minutes of each half.**

Section 2      **Teams must have 4 players to start the game, any number to finish.**

Section 3      **There will be a three-minute half-time period. All time-outs will be 30 seconds. The clock will stop during time-outs. Teams have two per half. (Time-outs do not carry over.)**

Section 4      Dunking is permitted during the games but no hanging on the rims.

Section 5      **In case of a tie, there will be an overtime period of 2 minutes, clock-stopped time, followed by a second overtime period of 2 minutes. If still tied, go to sudden death. One additional time-out will be awarded in each overtime period.** In sudden death, the team that scores the first two points will be declared the winner. The points do not have to be consecutive nor does the team have to win by two points. Sudden death will begin with a jump ball.

Section 6      **On a free throw** players may enter the lane **on the release** of the ball from the free throw shooters hand. No players are permitted on the lower block before the shot.

Section 7      Only **Players** and **one** designated coach may be on the bench. No spectators or children are allowed on or near the bench area.

## **RULE 6      SUBSTITUTES**

Section 1      All substitutes must report to the scorer's table.

Section 2      Substitutions can only be made on a dead ball.

PENALTY: One technical foul.

## **RULE 7      UNSPORTSMANLIKE CONDUCT**

Section 1      Any player, manager, or backer causing directly or indirectly any attack upon the person of a game official or threatening an official with bodily harm, by word or act, at any time, may subject himself to permanent suspension from all activities conducted by the Parks and Recreation Department. An official's written report shall describe such offenses. These acts would include but are not limited to the following: bumping, pushing or grabbing an official; swinging at an official; striking an official; throwing a ball or any object at an official (no contact is necessary); or if physical restraint is required to keep a player from attacking an official.

Section 2 Officials shall eject from the game any player or manager guilty of foul or obscene language, profane language, or abusive language. The official shall report to the Recreation Department such players or managers. Such language need not be "aimed at" an official to draw the suspension. It is not to be used - it is not part of any sports event.

Section 3 A player or coach ejected from a game for unsportsmanlike conduct will be suspended from Parks and Recreation Department athletic programs for a minimum period of one week; and, depending upon the severity of the act or acts, an indefinite suspension period may be enforced.

Section 4 Any player, coach, manager, or team fan involved in any unsportsmanlike conduct, including fighting with the opposing team manager, player or players or fans, which occurs, before, during or after a game and which is detrimental and/or degrading to the Parks and Recreation Department program will be suspended for one week and may be suspended indefinitely from all further participation in the program.

Section 5 A second or subsequent expulsion from a game during the season will result in an indefinite suspension from all Department-sponsored programs.

Section 6 A player or coach will be permanently suspended from all Recreation Department Athletic programs for participating in a game while under suspension.

Section 7 Penalties incurred at the end of the season will be carried over into the next season.

## **RULE 8 SCHEDULING**

Section 1 **There is no grace period.** Games will start promptly as printed on the schedule. Game times will be every 55 minutes.

Section 2 Postponements

- A. Any game or games canceled due to conflicts with the Community Center's activities or weather emergencies will be rescheduled by the League Supervisor.

NOTE: Teams may call the Sportsline (901-6888) for a recorded message regarding game postponements after 4:00 p.m. daily. For updates on Community Center games, a decision will be made at 4:00 p.m.

- B. **Rescheduled games may not necessarily fall on the regular season game night.**

## **RULE 9      PROTESTS**

Section 1      Protests based upon the official's judgment in calling plays will not be accepted.

Section 2      Protests based on the misinterpretation of a playing rule or the application of the wrong rule to a given situation will be accepted.

Section 3      In order for a protest to be valid, the manager must register his protest immediately with the referee and opposing coach before the ball becomes alive after the incident. This will enable the officials and the opposing team to take notice of the conditions surrounding the incident and aid in making the decision.

Section 4      When a protest based on misinterpretation of a playing rule is sustained, the game shall be replayed from the point of the protest, with the decision corrected only if the match has bearing on the league standings.

Section 5      All protests must be in writing and complete in detail, stating date, time and place of the game, the rule and section of the official basketball rules under which the protest is made, and all essential facts involved in the matter protested. They must be accompanied by a \$50.00 (cash) protest fee (returned if protest is upheld) and must be turned in to the Recreation Department within 24 hours from the time of the game in question.

Section 6      In case the ineligibility of a player is sustained, all games in which that player has participated will be forfeited to the opponents. Eligibility protests can be made at any time.

Section 7      The National Federation High School rulebook will supersede any league rules which might conflict during resolution of any protest.

Section 8      All protests must be signed by the manager of the team making the protest.

Section 9      The protest committee shall be the League supervisor and the Director of Parks and Recreation or his/her designee.

## **RULE 10      UNIFORMS**

Each team member must have an identically colored shirt. Shirts must be clearly numbered. All teams must have uniforms with numbers on them by the 2<sup>nd</sup> game of the season.

## **RULE 11      TOURNAMENT AND AWARD INFO**

**League winner will receive team awards along with champion t-shirts (max. 12).**

Bracket will depend on number of registered teams.