

**WESTERVILLE PARKS AND RECREATION DEPARTMENT  
2019 SECOND SESSION ADULT VOLLEYBALL LEAGUE RULES AND  
REGULATIONS**

**Waiver of Rules**

Experience has proven that it is impossible to anticipate all problems which may arise when rules are formulated and adopted. Therefore, the Westerville Parks and Recreation Department reserves the right to waive any rules governing play in any league under their jurisdiction when, in its judgment, the application of said rules will result in gross unfairness or unreasonable hardship.

**Rule 1            **USE OF PARKS AND RECREATION FACILITIES AND EQUIPMENT****

Section 1            There is to be no smoking or unbecoming conduct within any building or upon the grounds.

Section 2            No intoxicating beverages are allowed in any building or upon the grounds surrounding the building.

Section 3            No one is allowed on a gymnasium floor in street shoes.

Section 4            There is to be no "warming-up" in the halls, restrooms, or other parts of the building. Any team doing so will forfeit their first game.

Section 5            There is limited room for spectators in the gyms. Children must be supervised!

Section 6            Teams waiting to play the next match may come into the gym and wait in the bleachers. There is to be no "warming up" while a match is in progress.

**RULE 2            **TEAM FEES AND ROSTER FORMS****

With the continued growth in the Westerville area, the Westerville Parks and Recreation Department has implemented a policy in order to serve our Westerville residents better, which is our main priority. The team registration policy is as follows:

Section 1            **1<sup>st</sup> Priority When Registering a Team:** Resident Teams will register first. A resident team is comprised of at least 75% residents ("resident" is one who lives and/or works full-time within the corporate city limits of Westerville).

**Open Registration:** Open registration will take place after resident team registration period. Teams will be accepted on a first-come, first-serve basis until the leagues are full.

Section 2

**Non-Resident Fee - \$45.00** - Any manager living or working outside of the corporate city limits of Westerville will be charged a \$45.00 non-resident fee.

Section 3

A. No team will be permitted to play unless the entire entry fee has been paid and roster is completed.

B. Rosters are to be filled out completely and submitted with league fees.

C. Rosters may not contain more than 14 players and must have a minimum of 6 players.

**D. Player changes can be made prior to the start of the fifth week. These can be directed to the Westerville Parks and Recreation Office in writing or in person.**

E. There is a ceiling on the number of changes that can be made to your submitted roster. You are permitted 4 changes per season.

F. A roster must contain the name, address, and telephone number of the manager or person to whom correspondence is to be directed and who is responsible for a team on the floor. Include a work phone number. The name, address and phone number of all other players must also appear on the roster. If a player works in but does not live in the Westerville City Limits, his/her place of employment must be listed.

G. All rosters and additions must be signed by the individual responsible for the team.

F. The signing of a roster by a manager is regarded by the Westerville Parks and Recreation Department as an acknowledgment by the signer that the players whose names are on the form meet the qualifications set up for that league and the regulations set up by the Westerville Parks and Recreation Department.

### **RULE 3      **INDIVIDUAL ELIGIBILITY****

Section 1      A player can be a member of only one team in the same league.

Section 2      A player may only transfer to another team in the same league with the approval of 2/3 of the league managers.

Section 3      A player must be 18 years of age or a high school graduate.

### **RULE 4      **GAME RULES AND REGULATIONS****

Section 1      All Parks and Recreation Department games are played under the Official Volleyball rules sanctioned by U.S.A. Volleyball unless stated otherwise.

Section 2      An official may declare a forfeit if teams are not ready to play at the times scheduled. There is a 5-minute grace period for the first match of the night only, but that time is subtracted from the first game time. If teams are not ready to play 15 minutes into the match, the match is forfeited. A forfeit counts as a game scored 25-0.

Section 3      A match consists of three games. Games will be scored by rally scoring. (You do not need to hold serve to score). First 2 games will be played to 25 points. Third game of match will be a 21 - point game with the score beginning at 4/4 and ending at 25. All games have a 27 point cap. League standings will be kept based on total wins and loses of the games played. Ties will be decided by which team won the most games during the regular season meeting between the teams involved. If there is still a tie, the total points scored during the matches between those two teams will be the deciding factor.

Section 4      Players

A.    The Coed Leagues will have unlimited substitution. This means a player can be substituted for anyone of the same sex after notifying the official. There are two types of substitution: 1) continuous rotation and 2) player for player. Teams must choose one method during each game. This is to keep teams from stacking the team and to allow everyone equal playing time.

Section 5      Rule Changes/Clarifications

A.    One time-out per game is allowed. No additional time outs are allowed.

B. Game time limit is 20 minutes. The third game of the match will begin at 4 points. A 27 point cap is in effect for all games.

C. Coed leagues - Must play 3/3 if available. If 3/3 is not available, then deviations can be made. Teams must play as close to regulation as possible; Examples: 3-2, 2-2, 4 women – 2 men, then 3-1. Not allowed is 5-1 4 men-2 women or 4-1. It will be assumed all players present are ready to play.

D. **Serve**

**Toss-** If a player makes a bad toss they may catch the ball or let the ball drop to the floor. A whistle shall be blown and a re-serve will be directed, as long as no attempt to strike the ball was made a re-serve may be called 1 time during a time of service. In the coed league, men players may serve overhand at moderate speed (in the judgment of the official).

The ball is allowed to touch the net on a serve, it is considered legal and is playable as long as it lands in bounds

E. **Multiple Contact**

Multiple Contact- Multiple contact is permitted on any first ball across the net as long as it is one attempt to play the ball.

F. **Centerline**

**Center Line-** Crossing the centerline is permitted as long as a part of the foot stays on or above the centerline. It is a violation for any other body part to touch the floor on the opponents side of the court.

G. **"No Girl" Rule for Coed League**

In the coed league, one of the three hits does not need to be made by a female.

**Section 6**

**Warm-Up Time**

At the completion of matches there will be a 5-minute warm-up which will start immediately after the third game of the previous match. Please discuss with the other team how you will use your time to warm up. It is **NOT** the responsibility of the officials to supervise the warm-up time.

Section 7 Leagues

**Tuesday**

Net - 7' 4 1/8" (Women's Height). Men may hit overhand with one foot on the ground. If a male jumps to attack, the ball must here an arc. The 10 ft. line does not come into play.

**Wednesday – Women's**

Net - 7' 4 1/8" (Women's Height). Must have 4 players to start.

**RULE 5** **PROTESTS**

Section 1 Protests based upon the officials' judgment in calling plays will not be accepted.

Section 2 Protests based on the misinterpretation of a playing rule or the application of the wrong rule to a given situation will be accepted.

Section 3 In order for a protest to be valid, the manager must register his protest immediately with the officials and opposing coach before the ball becomes alive after the incident. This will enable the officials and the opposing team to take notice of the conditions surrounding the protest and aid in making the decision.

Section 4 When a protest based on the misinterpretation of a playing rule is sustained, the game shall be replayed from the point of the protest, with the decision corrected only if the match has bearing on the league standings.

Section 5 All protests must be in writing and complete in detail, stating the date, time and place of the game; the officials' names; the rule and section of the official volleyball rules under which the protest is made; and all essential facts involved in the matter protested. They must be accompanied by a \$25.00 protest fee (returned if the protest is allowed) and must be turned in to the Parks and Recreation Office within twenty-four hours from the date of the contest in question.

Section 6 In case the ineligibility of a player is sustained, all games in which that player has participated will be forfeited to the opponents.

Section 7 All protests must be signed by the manager of the team making the protest.

## **RULE 6      POSTPONEMENTS**

Section 1      No City league games are to be postponed without a valid reason.

Section 2      **During the season, if a team has a valid reason and it becomes necessary to request a postponement, the manager must first consult the League Supervisor for his/her approval. The other manager must then be consulted for his/her approval, and both managers must confirm the postponement with the League Supervisor and the Recreation Office. Each request for postponement must be received by the League Supervisor and Recreation Office 3 weeks prior to the date of postponement.**

Section 3      Games canceled due to school conflicts and/or closings will be made up at the end of the season.

Teams may call the Sports line - 901-6888 after 4:00 p.m. for a recorded message regarding game postponements. For updates on community center games, a decision will be made by 4:00 p.m.

## **RULE 7      UNSPORTSMANLIKE CONDUCT**

Section 1      Any player, coach, manager or team fan causing directly or indirectly any attack upon the person of a game official or threatening an official with bodily harm, by word or act, at any time, may subject him/herself to permanent suspension from all activities conducted by the Parks and Recreation Department. An official's written report shall describe such offenses. These acts would include but are not limited to the following: bumping, pushing, or grabbing an official; swinging at an official; throwing a ball or any object at an official (no contact is necessary); or if physical restraint is required to keep a player from attacking an official. This rule applies to an act upon another player also.

Section 2      Officials shall eject from the game any player or manager guilty of foul or obscene language, profane language or abusive language. The official shall report to the Recreation Department such players and/or managers. Such language may not be "aimed" at an official to draw the suspension. It is not to be used - it is not a part of any sports event.

Section 3      A player or coach ejected from a game for unsportsmanlike conduct will be suspended from Parks and Recreation Department athletic programs for a minimum period of one week and, depending on the severity of the act or acts, an indefinite period may be enforced.

Section 4      Any player, coach, manager, or team fan involved in any unsportsmanlike conduct which occurs before, during, or after a game, and which is judged

detrimental and/or degrading to the Parks and Recreation Department, will be suspended for one week and may be suspended indefinitely from all further participation in the program.

Section 5 A second or subsequent expulsion from a game during the season will result in an indefinite suspension from all Department - sponsored programs.

Section 6 A player or coach will be permanently suspended from all Parks and Recreation Department athletic programs for participating in a game while under suspension.

Section 7 Penalties incurred at the end of the season will be carried over into the next season.

## **RULE 8 PLAY-OFFS**

Section 1 A. If two teams are tied, it will be broken in the following manner:

1. Head - to - Head Competition
2. Point differential in head - to – head

B. Matches are best 2 games of 3 to 25. If game 3 is necessary, it will begin with the score at 4/4 and end at 25. There will be a 27 point cap. In the Tournament Finals if there is a 3<sup>rd</sup> game it will begin at 0/0.

C. Time limit is 20 minutes per game.

D. To be eligible to play in tournament matches, each individual must have played in at least one (1) regular season match.

E. Top 4 or 6 teams advance to the playoffs.

## **RULE 9 AWARDS**

Section 1 A. League winner and league runner-up receive team awards. League winner receives t-shirts. (Maximum of 14)

B. Tournament winner and runner up receive team awards.

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